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Magic: The Puzzling

Magic Arcana
 Friday, November 1, 2002


Here's a puzzle straight from Mark Rosewater's book, *Magic: The Puzzling*. This one dates back to the days of *Fourth Edition*, but trust us, the answer still works using current rules.


Each card image is clickable if you don't know what it does. Give it a shot, and tune in Monday for the answer.


Double Duty


Your opponent is Paul. The duel has been very close but neither one of you has been able to finish off the other. Then on your turn, you draw an **Enchantment Alteration**, and you realize that the game is yours. It is the beginning of your [first] main phase. Defeat Paul this turn without dying yourself.


Paul (Black/Green) 5 life remaining



 Bug Emp 1/5 with 2 Webs



 Giant Spider 2/4


 Grizzly Bears 2/2



 Swamp



 Swamp



 Forest



 Forest


You (Blue/White) 4 life remaining



 Plains



 Island


 Island



 High



 Pearly Unicorn 0/1 with Weakness



 War Mammoth 3/3



 Control Magic


Your Hand


 Enchantment Alteration


 Flight


 Disable Mutation +5/+5


 Disenchant


 Green Ward

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